

THE OFFICIAL BIONICLE® VIDEO GAME

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GAME BOY ADVANCE

INSTRUCTION BOOKLET

AGB-BL8E-USA

LARA CROFT TOMB RAIDER LEGEND



PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

⚠ WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

**Convulsions
Altered vision**

**Eye or muscle twitching
Involuntary movements**

**Loss of awareness
Disorientation**

- To reduce the likelihood of a seizure when playing video games:
 1. Sit or stand as far from the screen as possible.
 2. Play video games on the smallest available television screen.
 3. Do not play if you are tired or need sleep.
 4. Play in a well-lit room.
 5. Take a 10 to 15 minute break every hour.

⚠ WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

⚠ WARNING - Battery Leakage

Nintendo portable video game systems contain a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your hardware. If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

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LARA

At the age of nine, Lara survived a plane crash in the Himalayan mountains that led to the death of her mother. After miraculously surviving a ten-day solo trek from the crash site to Kathmandu, she spent the rest of her childhood under the close tutelage of her archeologist father – the late Earl of Abbingdon, Richard Croft.

At the age of 18, after the death of her father, Lara inherited the Croft estates and became Countess of Abbingdon. Since then she has been credited with the discovery of some 16 archeological sites of international significance.

Lara Croft has been hailed both as an archeological wunderkind and a glorified treasure hunter, depending on who's talking.



There are thousands of rumors surrounding Lara's exploits, invariably involving the unexplained or outright unbelievable. Lady Croft herself is rarely available for comment, which further adds to the fog of mystery that surrounds her life and work.

Consequently, Lara Croft continues to be the focus of wild speculation and intense debate. Idealized and vilified in equal measure, she is perhaps one of the most fascinating, enigmatic figures of our time.



MENU CONTROLS

Use the menu controls to adjust options from both the Main Menu and in-game Pause Menu (press START during play to pause).

START	Pause / Pause Menu
+Control Pad	Cycle through options
A Button	Confirm / Next menu
B Button	Cancel / Previous menu



GETTING STARTED

LAUNCHING A GAME

Press START and you'll proceed to the Language Select screen.

SELECTING A LANGUAGE

Select a language and press the A Button to proceed to the Title screen.



CREATING A GAME

Press START to proceed to the Slot Select screen. Here you can create a new game or select a previously saved game.

To start a new game, use the +Control Pad to select an empty slot and press the A Button. Then select a difficulty level: EASY, NORMAL or HARD.

CONTINUING / ERASING A SAVED GAME

To continue a game, select the slot with your game save and press the A Button. TOMB RAIDER: LEGEND™ saves automatically so you can continue a game later.

To erase a saved game, select ERASE and press the A Button. Once you erase a game, it cannot be recovered.



MAIN MENU

START GAME

Start a new game. You'll proceed to the Level Select screen where you can choose a level to play. You can only select levels that have been unlocked. Every time you complete a level, the next one automatically unlocks for you.

Note: The game keeps track of your best score and time for each completed level.

Before you start a level, you will see an Introduction screen that displays the name and primary objectives of the level. Press the A Button to begin a level. To return to the Level Select screen, press the B Button.

Enjoy your game



EXTRAS

Select this to go to a screen where you can purchase unlockable bonuses (page 15).

OPTIONS

Change game settings. Press the +Control Pad \uparrow / \downarrow to choose an option. Press the A Button to toggle the option ON or OFF.

- SOUND EFFECTS – Turn sound effects ON or OFF.
- MUSIC – Turn background music ON or OFF.
- CREDITS – View a list of people who contributed to creating the game.



PAUSE MENU

Press START during the game to access the Pause Menu. Highlight your selection and press the A Button to confirm.

■ CONTINUE – Continue playing your game.

Note: The game's automatic save function remembers your progress up to the last checkpoint Lara has passed. If you exit to the Main Menu or turn off the console, you can resume the level from the last checkpoint reached in the last level played.

■ RESTART – Restart the current level from the beginning.

■ QUIT – Quit the level and return to the Main Menu.



CONTROLLING LARA

MOVEMENT CONTROLS



+Control Pad

Movement / Run / Climb

+Control Pad ↓ + B Button

Crouch / Roll

B Button

Standing Jump

B Button plus +Control Pad

Directional Jump

SWIMMING CONTROLS



- | | |
|-----------------------------------|-------------------|
| +Control Pad ← / → | Swim left / right |
| +Control Pad ↓ / ↑ / ↙ + B Button | Climb out |

Note: When Lara is swimming underwater, her air meter (page 13) slowly drains. If it runs out, Lara will start to take damage to her health bar. If Lara does not surface for air in time, she will drown.

COMBAT AND ITEM CONTROLS



R Button (hold)	Access inventory
+Control Pad ← / →	Select weapon
A Button	fire
+Control Pad + A Button	Running Shoot
+Control Pad + A + B Buttons	Run & Jump Shoot
L Button	Grapple
Y Button	Action
R Button	Holster weapon

VEHICLE CONTROLS



R Button	<i>Accelerate</i>
B Button	<i>Brake / Back up</i>
+Control Pad ↺ / ↻	<i>Steer</i>
A Button	<i>Shoot</i>



HUD (Head's-Up Display)

■ HEALTH BAR

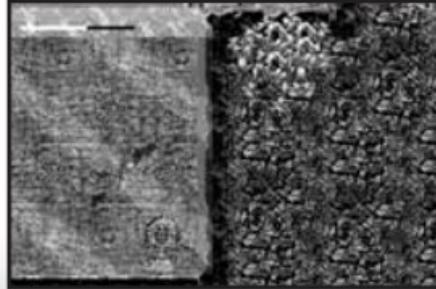
Displays Lara's current health level. When the bar gets dangerously low, you need to replenish it using a Health Pack.

■ WEAPON

The current / active weapon is shown on the HUD, as well as the amount of ammo available.

■ AIR METER

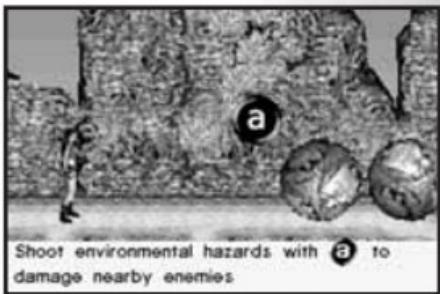
When Lara is in the water, the air meter displays how long she can hold her breath under water.



PDA

Press SELECT to access your PDA. This is Lara's automatic data capture and wireless communication device. It holds all her mission data and real time objective and equipment information, including:

- **OBJECTIVES** Provides info on Lara's current and overall mission objectives.
- **DATA** Provides level-specific information for completed levels.
- **GEAR** Provides info on Lara's inventory. View stats and weapon / item descriptions here.



EXTRAS (Bazaar)

Here you can buy and sell bonuses you've unlocked during the game:

- **MINI-GAMES** Classic full-screen puzzles.
- **CINEMATICS** Slideshows.
- **CHARACTERS**
 - Lara's Bio
 - Tech Team's Bios
 - Villain Bios
 - Organization Bios
- **CHEAT CODES** fun and cheap ways to modify the entire game.
- **TIME TRIAL** Best times for each level are displayed here.



BUYING FROM THE BAZAAR

When you select the item you want to buy, you will see its description and price at the bottom of the screen. You can purchase this item by pressing the A Button, provided you have enough rewards for this trade.



CREDITS

DEVELOPMENT TEAM

Senior Producer

Matthew Guzenda

Producer

Morgan Gray

Production Staff

Alex Jones, Lulu LaMer, Elio Rutigliano, Rosaura Sandoval, Nate Schaumberg

Additional Production

David Baker, Juli Logemann

PROGRAMMING STAFF

Technical Director

Jason Bell

Lead Programmer

Rob Pavey

Player Character Lead Programmer

Gary Snethen

Senior Programmers

Scott Krotz, Erin Catto

Programmers

Joshua Criz, Darrell Dennies, Matthew Gaston, Sean Gugler, Komei Harada, Anne-Lise Hassenklover, Andrew Hynek, David Modiano, Hong Park, Stephen Perez, Sean Skelton, Anthony Thibault

Additional Programming

Dan Archard, Stanislav Baranov, Michael Davies, Nathan Frost, Mike Gonzales, Joel Hunter, Ted Johnson, Thomas Mayer, Matthew McKinnon, Paul Taylor, Meilin Wong

Scripting

Tom Fong, Brad Johnson, Josie Nutter, Matt Roberts

ART STAFF

Art Director

Jacob Wendler

Lead Artists

Jason Botta, Drew Medina

Artists

Matthew Abbott, Lucas Aceituno, Scott Anderson, Matt Bein, Jim Conrad, Chris Gregory, Yaroslav Grabovskyy, Yu Gu, Jeff Johnsrude, Justin Lamperski, Freddie Lee, Shao Wei Liu, Dan Neuberger, Ross Patel, Kristen Russell, Patrick Sirk, Caleb Strauss, Chris Strugill, Andrew Wood

Visual Effects Lead

Gavin Wood

Environment Concept Art

Joel Bouquemont, Bill Stoneham

Lara Design & Creative Consultant

Toby Gard

Lead Character Designer

Kam Yu

Lead Character Artist

Daniel Cabuco

Character Artists
Chris Anderson, David Gustlin

Lead Animators
Brandon Fernández, Jeff Wilcox

Animators
Ryan Goldsberry, Ben Harrison, Barry Nardone, Michael Smith,
Jake Spence

Animation Intern
Shaun Budhrum

DESIGN STAFF

Lead Designer
Riley Cooper

Assistant Lead Designer
Harley Baldwin

Lead Level Designer
Martin Dufour

Designers
Jeremy Bredow, John Dumala, Steve Goodale, Jesse Johansen,
Kyle Mannerberg, Darren McKinsey, Matt McManus,
Stephen McManus, Jon Vosovic, Jason Weesner, Steve Yoshimura

Story Designer
Eric Lindstrom

Dialogue Writer
Aaron Vanian

AUDIO STAFF

Music Composer
Troels B. Folmann

Audio Engineer
Karl Gallagher

Sound Designer
Mike Peaslee

Junior Sound Engineer
Gregg Stephens

Creative Services Director
David Goodwine

Title Sequence Creator
Jake Hughes

AV Support
Estuardo Sandoval

AV Interns
Rick Gilliland, Jae Shin

Playtest Coordinator
Daniel Atkins

Original Design
Doug Church

SPECIAL THANKS

Joe Allen, Marianne Arotzarena, Eric Beerbaum, Kim Chew,
Rolef Conlan, Patrick Connor, Rusty Drake, Mike Ellis,
Jennifer Fernández, Rutherford Gong, Austin Grossman,
Jon Guilford, Jim Hedges, David Hong, Noor Khawaja, Sam Kolb,
Richard Lemarchand, Árt Matsuura, Martin McDonald,
Billy Mitchell, Robert Quattlebaum, Calvin Rein, Cory Ringdahl,
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CRYSTAL DYNAMICS

General Manager
Sean Vesce

Director of Production
Graeme Bayless

Director of Design
Noah Hughes

Director of Technology
John Pursey

Director of Art
Darrell Gallagher

Quality Assurance Manager
Chris Bruno

Lead Tester
Benny Ventura

Platform Leads
Bill Gahr, John Hsia, Daniel Kim, Oliver Villa Piega

Testers
David Pogan, John Allen, Flynn O'Hare, Bryan Enriquez

EIDOS U.K.

Producer
Luke Valentine

Executive Designer
Dax Ginn

Designer
Toby Gard

Senior Brand Manager
Kathryn Clements

QA Supervisor
Dave Pettit

QA Lead Technician
Mark Parker

QA Technicians
Zamir Bandali, Warren Beckett, Jonathan Fuguet, Kevin Haddon,
Damien Peter, Garth Philip, Harvey Setterfield, Naomi Westlake,
Jame Wicker, Jason Ried

QA Supervisor (Mastering)
Jason Walker

Mastering Engineer
Ray Mullen

QA Localisation Supervisor
Arnaud Messager

QA Localisation Lead Technician
Laure Diet

QA Localisation Technicians
Edwige Béchet, Curri Barceló, Arianna Pizzi, Tobias Horch

Senior Localisation Manager
Monica Dalla Valle

Localisation Manager
Guillaume Mahouin

Head of Support Services
Flavia Timiani

Senior Localisation Manager
Monica Dalla Valle

Localisation Manager
Guillaume Mahouin

Special Thanks

Darren Barnett, Lee Singleton, Greg Hounsom, Patrick O'Luanaigh, Larry Sparks, Sarah Hoeksma, Flavia Timiani, Marc Titheridge, Alistair Hutchison, Noah Hughes, Daniel Atkins, David Goodwine, Sean Vesce, Graeme Bayless, Matthew Guzenda, Morgan Gray, Rob Murphy, Bill Ennis, Jane Cavanagh, Scott Dodkins, everyone at Eidos and especially everyone at Crystal Dynamics

HUMAN SOFT

President & CEO
Gábor K. Kadas

Project Manager
Igán Balogh

Designer
Róbert Tóth

Lead Programmer
Géza Balázs

Programmers
Zoltán "Darki" Bányačskai, László "Melkor" Juhos, Tamás "Tcc" Konkoly, Márk Vadasi

Lead Graphic Artist
Róbert Tóth

Graphic Artists
Csaba "Chabull" Felvégi, Mihály "Musaic" Sáránzki, Attila "ATA" Szabó, Buda "Bughunter" Vihar, Staudt Ágnes, Csaba "Ravasz" Bánffy

Music Composer/Sound Effects
András Kövér

Localization Manager
Csaba "Ravasz" Bánffy

Lead QA
Buda "Bughunter" Vihar

Special Thanks
Nyuszkó, Graeme Bayless, Enik Tóth, Júlia Sorbán, Péter, Viktor, Deni, Éva Tibor, Timea Helt, Réka "Csibészke" Várnai, Jakab Gabriella, Samurai Jack, our pizza delivery drivers! We would like to thank our families for their support and patience. Without them this game couldn't have been completed.

EIDOS U.S. PUBLISHING

CEO & President, Eidos North America
Bill Gardner

Executive Vice President of Sales & Marketing
Robert Lindsey

Vice President of Legal & Business Affairs
James O'Riordan

Vice President of Finance
Malcolm Dunne

Director of Marketing
Matt Gorman

Marketing Manager
Mike Schmitt

Director of Public Relations
Michelle Seebach Curran

Senior Public Relations Manager
Onagh Morgan

Public Relations Manager
Tali Fischer

Senior Public Relations Specialist
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Community Specialist
Tony Perata

Events Specialist
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National Sales Manager
Joe Morici

Channel Marketing Manager
Janty Sumimoto

Channel Marketing Project Manager
Diane Eng

Channel Marketing Coordinator
Rafal Dudziec

Sales & Marketing Analyst
Ilana Budanitsky

Web Producer
Roderick van Gelder

Web Designer
John Lerma

Media Manager
Micheal Tran

Creative Director
Karl Stewart

Creative Services Project Manager
Eileen Buenviaje

Graphic Designer
James Song

Operations Manager
Gregory Wu

Senior External Producer
Nick Goldsworthy

Associate Manager of Product Operations
Colby McCracken

Product Specialists
Jeff Lowe, Stephen Cavoretto, Aaron Safronoff

Publishing Support Coordinator
Clint Waasted

Senior Business Development Manager
Tom Marx

QA Mastering/Hardware
Jordan Romainidis, Patrick Goodspeed

Special Thanks
Danny Jiang, Kevin Gill, Hanshaw Ink & Image

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